# CALL FOR PAPERS / INVITATION TO SPECIAL SESSION CLOUD GAMIFICATION

26<sup>th</sup> International Conference on Information and Software Technologies

October 15<sup>th</sup> – 17<sup>th</sup>, 2020, Kaunas, Lithuania

### SCOPE

This special session is aimed at solving the issues of design, development, testing and evolution of gamification Backend-as-a-Service platforms and application of gamification to cloudbased services of any kind. The session provides a forum where designers, developers and sponsors of gamification systems could present and discuss results of their work, share new trends, methodologies and best practices for the design and implementation of gamification services in the cloud context.

#### **TOPICS**

Topics of the special session consist of all aspects related to Cloud Gamification. They include but are not limited to:

- Application of Gamification to Cloud-based Systems
- Best Practices for the Design of Gamification UI
- Big Data and Gamification
- Conceptual and Technical Frameworks for Implementing Gamification in the Cloud
- Gamification as a Service
- Gamification Testing and Evaluation
- Models and Architectures for Gamified Software Systems
- New Concepts and Techniques in Gamification Design and Development
- Open-Source Gamification Tools and Libraries
- Player Behavior Modelling
- Reports on Development and Evaluation of Innovative Gamified Software
- Serious Games for Health and Well-being

#### **IMPORTANT DATES**

**16 03 2020** – Submission of papers.

17 04 2020 -

Notification of acceptance.

19 06 2020 -

Final manuscripts due.





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## **SUBMISSION OF PAPERS**

Authors are invited to submit their papers in English through the conference submission system. Submissions must be original and should not have been published previously. All papers will be peerreviewed by the ICIST 2020 Program Committee and judged with respect to their quality, originality, and relevance. For further details, please consult the conference web pages.

#### **PUBLICATION**

All accepted papers will appear in the ICIST
Conference Proceedings Volume (published by
Springer as a part of CCIS series) and submitted for
indexing to Clarivate Analytics WoS. Selected
authors of best papers will be also invited to submit
extended versions of their papers to Information
Technology and Control journal (ISSN 1392-124X;
Clarivate Analytics WoS Impact factor 0,707 (2018)).

### **SPECIAL SESSION CHAIR**

Prof. dr. Jakub Swacha
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# SPECIAL SESSION CO-CHAIR

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Kaunas University of Technology (KTU) School of Media, Arts and Design (ESMAD)

The International Conference

on Information and Software

University will organize the 26th

October in Kaunas, Lithuania.

ICIST Conference from 15th to 17th

Technologies (ICIST) is an international annual event, organized by Kaunas University ofoff Technology. In 2020, the

University of Szczecin (SU)

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